

Vector Frame Kit 04

VF-K-04A

Stand apart from the competition with a clean, sophisticated 10' x 10' or 10' x 20' Vector Frame™ exhibit kit. These graphic mural kits feature square-corner 50mm extrusion frames and push-fit fabric graphics that cover the entire frame. Vector Frame Essential kits are easy to assemble and disassemble.



features and benefits:

- 50mm silver extrusion frame
- Single-sided fabric graphics
- Easy step-by-step instructions
- Kit includes: one frame, five fabric graphics, four 120 watt floodlights, and one wheeled molded case
- Lifetime hardware warranty against manufacturer defects

dimensions:

Hardware

Graphic

Assembled unit:
114.65" w x 94.5" h x 22" d
2912mm(w) x 2400mm(h) x 559mm(d)

Approximate weight:
125 lbs / 57 kg

Refer to related graphic template for more information.

Visit:
<https://www.theexhibitorshandbook.com/download-graphic-templates>

Shipping

additional information:

Packing case(s):
1 OCE

Shipping dimensions:
OCE: Expandable case length (l) may vary
40" - 66" l x 18" h x 18" d
1016mm-1677mm(l) x 458mm(h) x 458mm(d)

Approximate total shipping weight:
152 lbs / 69 kg

Graphic material:
Dye-sublimation SEG push-fit fabric

Lights Included:
Lumina 200



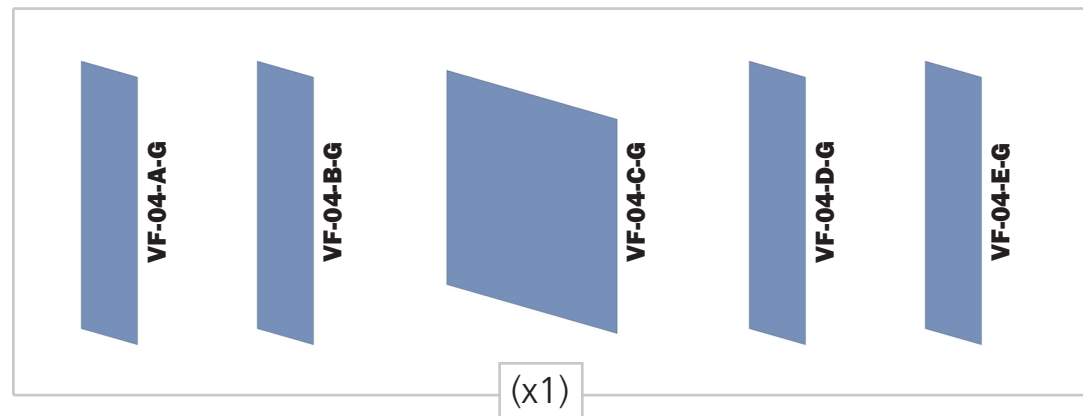
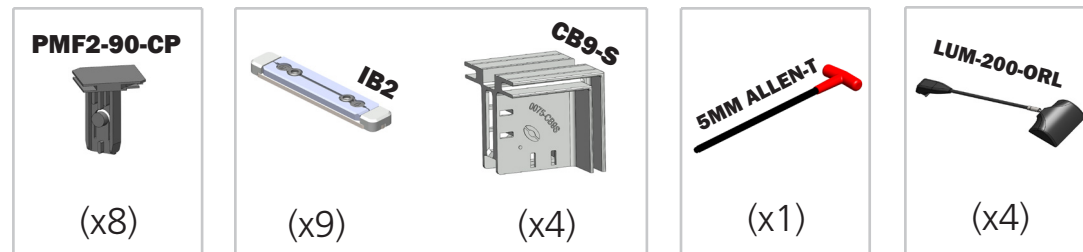
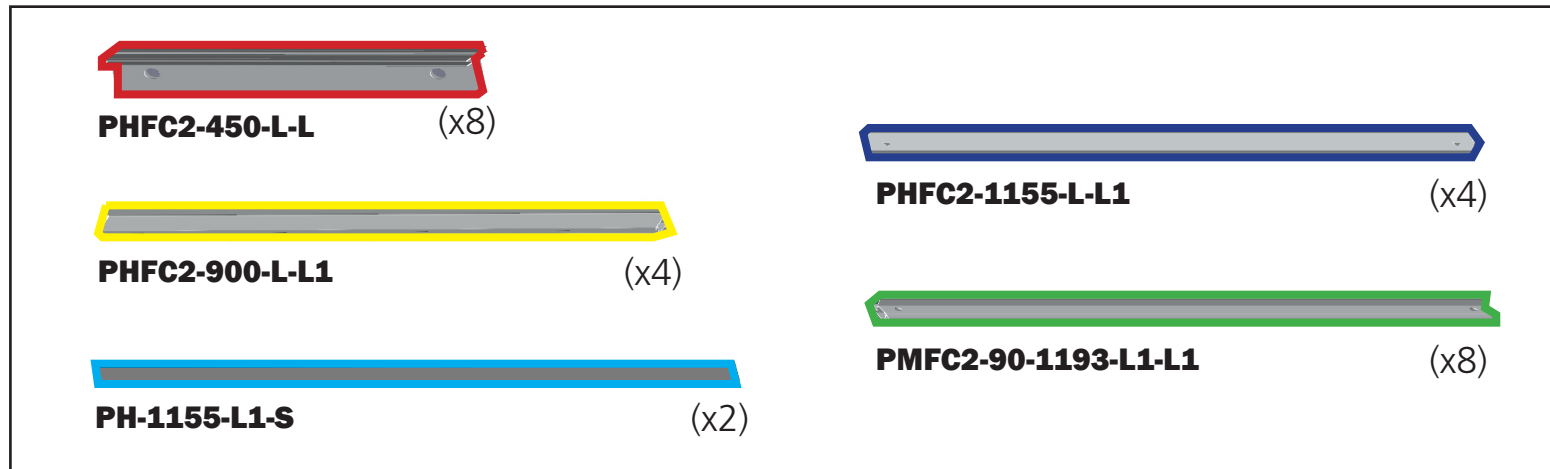
This product may include the following materials for recycle:
aluminum, select wood, fabric, cardboard, paper, steel, and plastics.

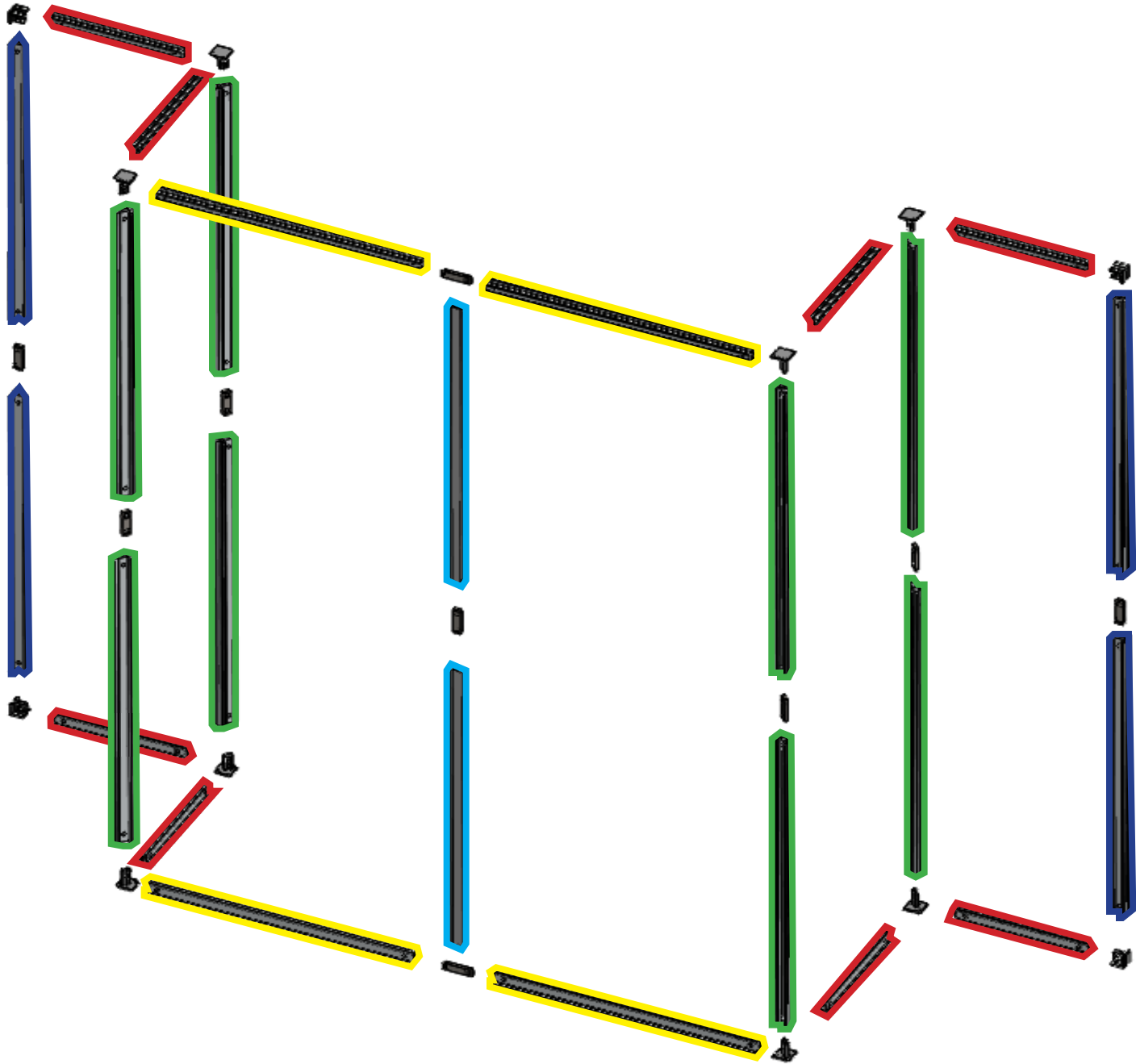
2 person assembly recommended:

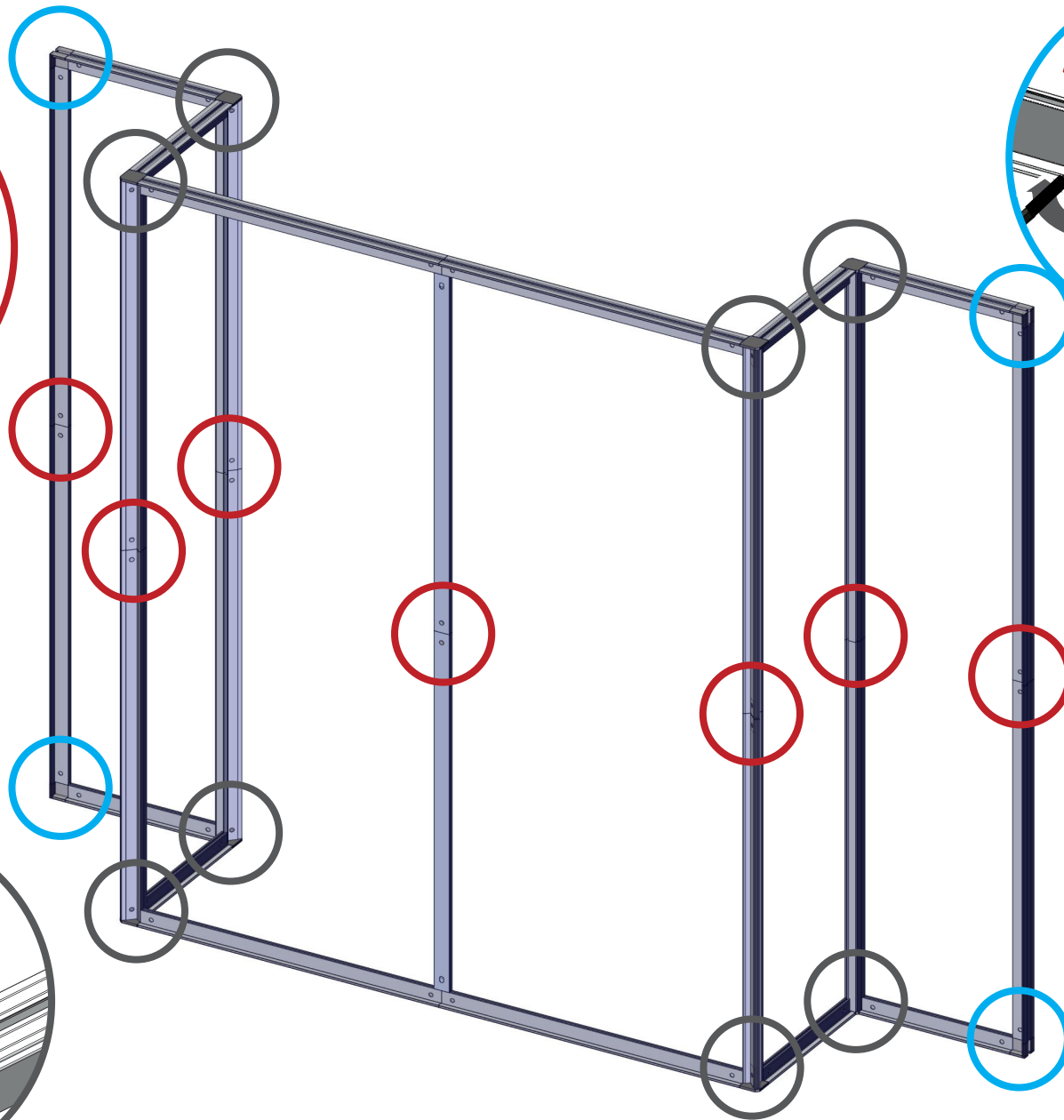
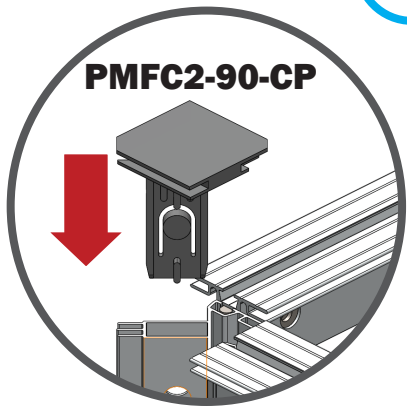
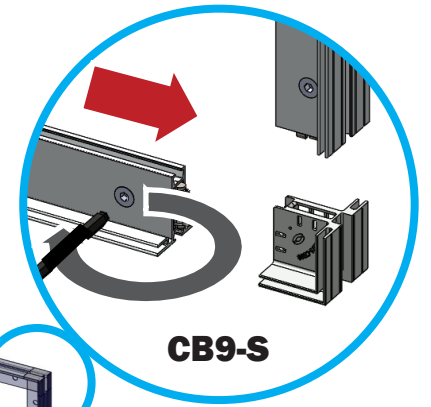
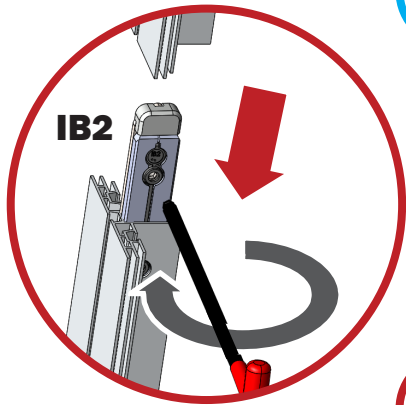


We are continually improving and modifying our product range and reserve the right to vary the specifications without prior notice. All dimensions and weights quoted are approximate and we accept no responsibility for variance. E&OE. See Graphic Templates for graphic bleed specifications.

*Not to scale

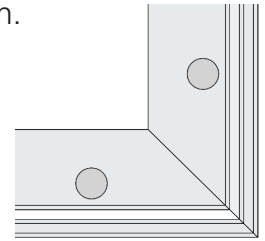
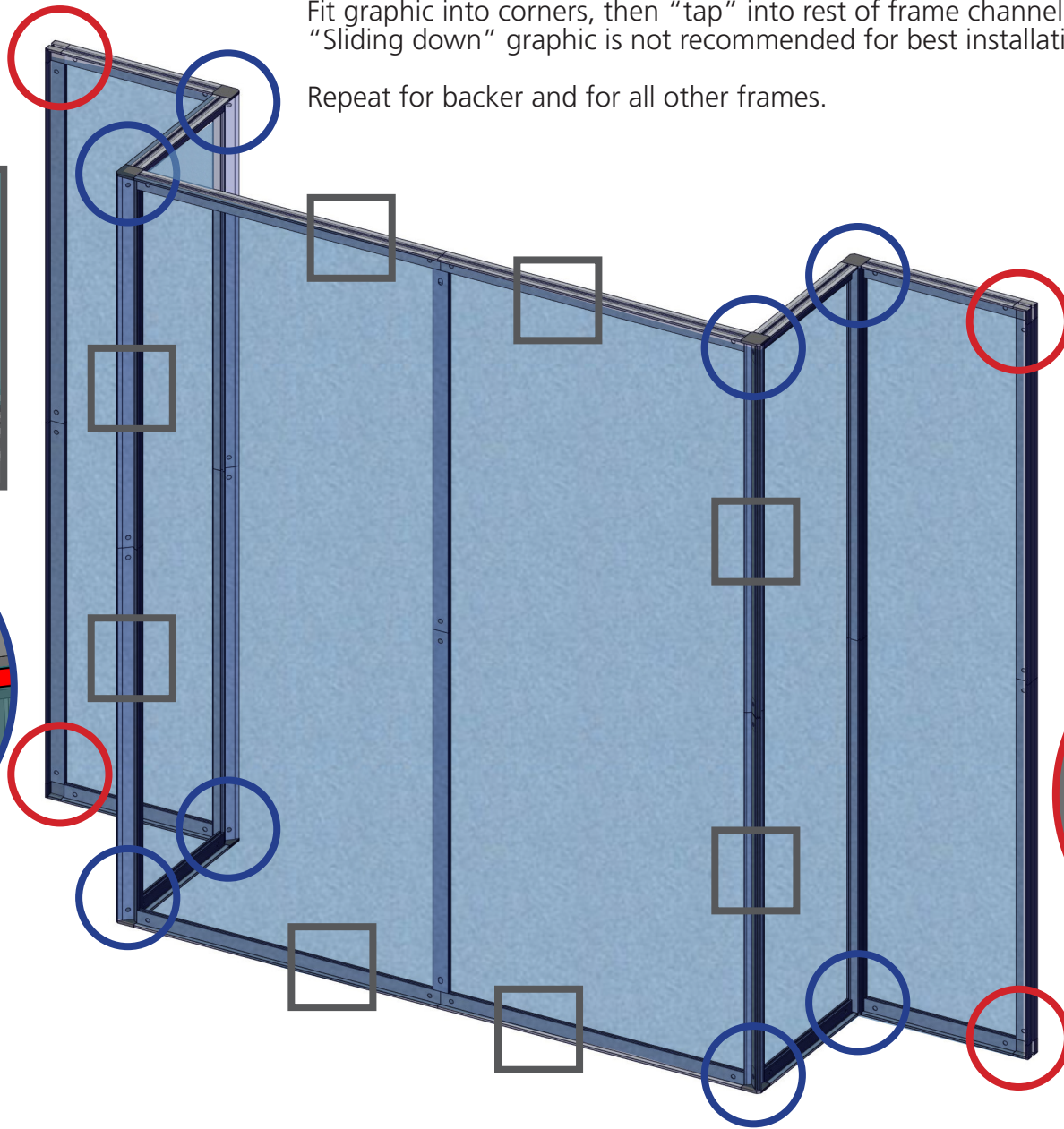
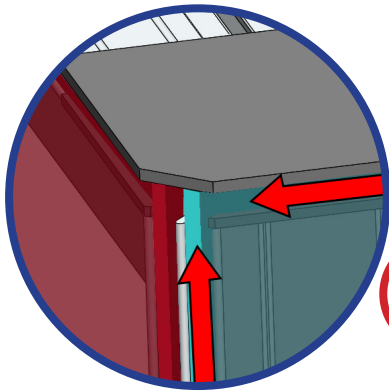
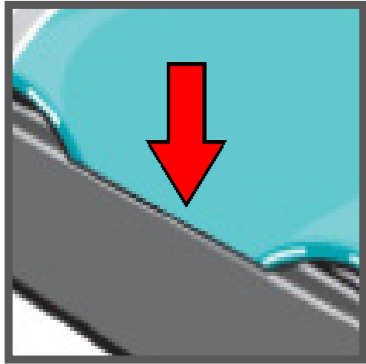






Fit graphic into corners, then "tap" into rest of frame channel.
"Sliding down" graphic is not recommended for best installation.

Repeat for backer and for all other frames.



Backer
2nd channel

Graphic
1st channel

